



Sections 1-7 are Type "A" accidents only. Section 8 is treestand-type accidents only. Section 9 is Type "B" and Type "C" accidents. Type "A" is an accident/incident resulting from the discharge of a firearm or bow while hunting, which causes injury or death of any person(s). Type "B" is an accident/incident while hunting, not involving the discharge of a firearm which causes the injury or death of any person(s). Type "C" is any other accident/incident resulting from the discharge of a firearm or bow, which causes the injury or death of any person(s), other than while hunting.

SECTION 1

Year: 1997 United States, Canada and Mexico**

Total Number of Accidents 1019

U.S.A. 979

Canada 40

**Alaska, Virginia, Mexico, Alberta, British Columbia, Northwest Territories & Yukon missing.

SECTION 2 EQUIPMENT USED	TWO-PARTY ACCIDENTS			SELF-INFLICTED ACCIDENTS		
	Fatal	Non-fatal	Subtotal	Fatal	Non-fatal	Subtotal
Shotgun	22	468	490	11	115	126
Rifle	42	131	173	11	99	110
Handgun	0	12	12	1	45	46
Muzzleloader	1	8	9	1	20	21
Bow	1	5	6	0	3	3
Crossbow	0	2	2	0	0	0
Other*	0	2	2	3	9	12
Unknown	0	7	7	0	0	0

TOTAL SECTION 2	66	635	701	27	291	318
SECTION 3	TWO-PARTY ACCIDENTS			SELF-INFLICTED ACCIDENTS		
ANIMAL HUNTED	Fatal	Non-fatal	Subtotal	Fatal	Non-fatal	Subtotal
Antelope	0	0	0	0	1	1
Bear	0	0	0	0	1	1
Bobcat	0	0	0	0	1	1
Cottontail	1	41	42	1	11	12
Coyote	0	3	3	0	12	12
Crow	0	0	0	0	3	3
Deer	38	174	212	11	140	151
Duck/Geese	1	36	37	1	4	5
Dove/Pigeon	1	30	31	1	5	6
Elk	3	4	7	1	5	6
Fox	0	3	3	0	2	2
Grouse	0	23	23	0	8	8
Hares	1	4	5	1	5	6
Javelina	0	0	0	0	0	0
Moose	1	0	1	3	10	13
Nongame Bird/Mammal	0	5	5	1	2	3
Pheasant	0	72	72	0	12	12
Quail	0	29	29	0	3	3
Raccoon/Opossum	1	12	13	0	9	9
Squirrel	7	42	49	2	27	29
Turkey	4	101	105	1	6	7
Wild Boar	2	9	11	0	2	2
Other Upland Game Birds	0	3	3	1	1	2
Other Small Game	1	6	7	1	10	11

Other*	4	11	15	2	7	9
Unknown	1	27	28	0	4	4
TOTAL SECTION 3	66	635	701	27	291	318
SECTION 4	TWO-PARTY ACCIDENTS			SELF-INFLICTED ACCIDENTS		
SHOOTER'S AGE	Fatal	Non-fatal	Subtotal	Fatal	Non-fatal	Subtotal
1-09	2	4	6	0	1	1
10-19	25	134	159	7	89	96
20-29	8	104	112	5	57	62
30-39	15	123	138	2	46	48
40-49	10	83	93	1	43	44
50-59	1	52	53	5	25	30
60 and Over	3	55	58	4	14	18
Unknown	2	80	82	3	16	19
TOTAL SECTION 4	66	635	701	27	291	318
SECTION 5 CONTRIBUTING FACTOR	TWO-PARTY ACCIDENTS			SELF-INFLICTED ACCIDENTS		
HUNTER'S JUDGMENT FACTORS	Fatal	Non-fatal	Subtotal	Fatal	Non-fatal	Subtotal
Victim Moved into Line of Fire	4	24	28			
Victim Covered by Shooter Swinging on Game	3	137	140			
Victim Out of Sight of Shooter	9	134	143			
Victim Mistaken for Game	26	167	193			
SUBTOTAL	42	462	504			
SKILL AND APTITUDE FACTORS						
Trigger Caught on Object	4	8	12	3	31	34
Loading Firearm	1	9	10	1	11	12
Unloading Firearm	1	12	13	1	10	11

Improper Crossing of Obstacle	1	3	4	1	3	4
Dropped Firearm	0	3	3	0	15	15
Careless Handling of Firearm	9	46	55	7	109	116
Shooter Stumbled and Fell	4	13	17	5	26	31
SUBTOTAL	20	94	114	18	205	223
BASIC SAFETY OR LAW VIOLATION FACTORS						
Running/Walking With Loaded Firearm	1	2	3	1	6	7
Removing/Placing Loaded Firearm in Vehicle	1	12	13	2	14	16
Using Firearm as a Club	0	1	1	0	0	0
Discharge Firearm in/on Vehicle	1	6	7	2	10	12
Firearm Fell From Insecure Rest	0	3	3	0	11	11
Shooting From/Across Roadway	1	1	2	0	1	1
Horseplay While Hunting	0	2	2	0	1	1
SUBTOTAL	4	27	31	5	43	48
ARCHERY RELATED FACTORS						
Arrow Not Matched to Bow	0	0	0	0	0	0
Careless Handling of Bow or Arrow	0	1	1	0	1	1
Carrying Nocked Arrow	0	1	1	0	1	1
Defective Bow or Arrow	0	0	0	0	0	0
Stringing Bow	0	0	0	0	0	0
SUBTOTAL	0	2	2	0	2	2
MISCELLANEOUS FACTORS						
Improper Powder Substitution	0	0	0	0	1	1
Mixed Ammo/Incorrect Ammo	0	0	0	0	1	1
Faulty Equipment	0	4	4	0	11	11
Ricochet	0	33	33	0	4	4
Obstruction in Barrel	0	0	0	0	4	4

Other*	0	5	5	3	6	9
Unknown	0	9	9	1	13	14
SUBTOTAL	0	51	51	4	40	44
TOTAL OF ALL CONTRIBUTING FACTORS	TWO-PARTY ACCIDENTS			SELF-INFLICTED ACCIDENTS		
	Fatal	Non-fatal	Subtotal	Fatal	Non-fatal	Subtotal
	66	636	702	27	290	317
SECTION 6 Game Law Violation-- Yes	21	136	157	3	40	43
SECTION 7 Blaze Orange Worn by Victim	29	210	239			
Blaze Orange Not Worn by Victim	25	240	275			
SECTION 8 Treestand Related Accidents	5	30	35	14	143	157
Other Type B Accidents	2	37	39	5	21	26
SECTION 9 All Type C Accidents	7	14	21	0	30	30
SECTION 10 Use of Intoxicants/Drugs	4	35	41	0	3	3

HUNTER EDUCATION ASSOCIATION ANNUAL REPORT OF HUNTING AND HUNTING RELATED ACCIDENTS

Sections 1-7 are Type "A" accidents only. Section 8 is treestand-type accidents only. Section 9 is Type "B" and "C" accidents. Type "A" is an accident/incident resulting from the discharge of a firearm or bow while hunting, which causes injury or death of any person(s). Type "B" is an accident/incident while hunting, not involving the discharge of a firearm which causes the injury or death of any person(s). Type "C" is any other accident/incident resulting from the discharge of a firearm or bow, which causes the injury or death of any person(s), other than while hunting.

SECTION 1

Year: 1996 **United States, Canada and Mexico****

Total Number of Accidents 1048

U.S.A. 1017

Canada 31

**Alaska, Mexico, Alberta, British Columbia, Northwest Territories & Yukon missing.

SECTION 2 EQUIPMENT USED	TWO-PARTY ACCIDENTS			SELF-INFLICTED ACCIDENTS	
	Fatal	Non-fatal	Subtotal	Fatal	Non-fatal
Shotgun	19	449	468	18	122
Rifle	33	150	183	10	121
Handgun	0	4	4	1	49
Muzzleloader	1	11	12	3	18
Bow	2	7	9	0	2
Crossbow	0	0	0	0	1
Other*	0	1	1	1	1
Unknown	3	18	21	0	3
TOTAL SECTION 2	58	640	698	33	317

*Please Define Other:

SECTION 3 ANIMAL HUNTED	Fatal	Non-fatal	Subtotal	Fatal	Non-fatal
Antelope	0	0	0	0	0
Bear	0	3	3	0	2
Bobcat	0	1	1	0	0
Cottontail	1	50	51	3	18
Coyote	2	3	5	0	7
Crow	0	3	3	0	2
Deer	36	216	252	18	151
Duck/Geese	3	34	37	2	13
Dove/Pigeon	0	29	29	0	6
Elk	2	4	6	0	4
Fox	0	3	3	0	5
Grouse	0	18	18	1	8
Hares	0	3	3	0	3
Javelina	0	0	0	0	1
Moose	0	1	1	0	0
Nongame Bird/Mammal	1	5	6	0	3
Pheasant	0	70	70	0	14
Quail	0	20	20	0	1

- [Return to Top](#)

United States, Canada and Mexico**

SECTION 4 SHOOTER'S AGE	TWO-PARTY ACCIDENTS			SELF-INFLICTED ACCI	
	Fatal	Non-fatal	Subtotal	Fatal	Non-fatal
1-09	1	4	5	0	0
10-19	11	134	145	5	96
20-29	10	104	114	4	69
30-39	17	118	135	3	59
40-49	5	79	84	6	45
50-59	8	46	54	6	22
60 and Over	2	45	47	9	20
Unknown	4	110	114	0	6
TOTAL SECTION 4	58	640	698	33	317

SECTION 5 CONTRIBUTING FACTOR HUNTER'S JUDGMENT FACTORS					
Victim Moved into Line of Fire	2	26	28		
Victim Covered by Shooter Swinging on Game	2	139	141		
Victim Out of Sight of Shooter	11	152	163		
Victim Mistaken for Game	29	151	180		
SUBTOTAL	44	468	512		
SKILL AND APTITUDE FACTORS					
Trigger Caught on Object	0	8	8	0	26
Loading Firearm	1	8	9	0	13
Unloading Firearm	1	8	9	0	19
Improper Crossing of Obstacle	0	4	4	1	4
Dropped Firearm	0	4	4	2	5
Careless Handling of Firearm	4	39	43	14	120
Shooter Stumbled and Fell	1	15	16	9	36
SUBTOTAL	7	86	93	26	223
BASIC SAFETY OR LAW VIOLATION FACTORS					
Running/Walking With Loaded Firearm	1	5	6	0	7
Removing/Placing Loaded Firearm in Vehicle	0	10	10	1	12
Using Firearm as a Club	0	0	0	1	0
Discharge Firearm in/on Vehicle	2	13	15	0	21
Firearm Fell From Insecure Rest	0	2	2	1	9
Shooting From/Across Roadway	0	1	1	0	0
Horseplay While Hunting	0	2	2	0	3
SUBTOTAL	3	33	36	3	52
ARCHERY RELATED FACTORS					
Arrow Not Matched to Bow	0	0	0	0	1
Careless Handling of Bow or Arrow	0	1	1	0	3
Carrying Nocked Arrow	0	0	0	0	0
Defective Bow or Arrow	0	0	0	0	0
Stringing Bow	0	0	0	0	0
SUBTOTAL	0	1	1	0	4
MISCELLANEOUS FACTORS					
Improper Powder Substitution	0	0	0	0	0
Mixed Ammo/Incorrect Ammo	0	0	0	0	1
Faulty Equipment	1	4	5	1	14
Ricochet	1	24	25	0	6
Obstruction in Barrel	0	2	2	0	2
Other*	2	7	9	3	10
Unknown	0	15	15	0	5
SUBTOTAL	4	52	56	4	38

- [Return to Top](#)  - [To Incidents Reports Page](#) - [Home](#) - [To IHEA Home Page](#) - 
